

# Worms Armageddon v3.6.28.0 Update

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### v3.6.28.0 Beta Update (2007.06.21)

- W:A "WA.exe".
- 16
- WormNET
- " (
- v3.6.20.1) ( Delete )" 3 5
- ( ) Sheep Heaven, -
- n.100 n.00
- 100% CPU .(
- v3.6.20.1 .)
- Alt-Tab
- /me WormNET ( IRC).
- WormNET
- PNG,
- PNG, ("Placement Holes")
- PNG
- "\*.CUS, \*.IMG, \*.PNG, \*.BIT, \*.LEV" —
- <>, PNG ( "PNG Error:
- Invalid chunk length"), "INVALID MAP
- FILE".
- 256
- ( , Cars Polar),
- (Birthday, Fruity2, Paris, Polar, Shoes, Speccy, Village) ;  
(Placement Holes).





.WAgame,

WA.exe.

• /playat

• WA.exe /playat " .WAgame"

• /away /afk

"away"

• Shift+Escape.

• Ctrl+V

• Shift+Insert.

• Ctrl+Left

• Ctrl+Right

• Ctrl+Backspace

• Ctrl+Delete

• Home,

• Shift

• 16

• 4

• Shift

• M

"Playback at".

• R

• Shift+R

• Ctrl+PageDown

v3.6.28.0+

• Ctrl+Up

• Ctrl+Down.

• Pause

• (Round Time),

(Turn Time),

(Retreat Time),

• Shift

• Shift

• 128.

• 0

• 0

• 18.

• Shift

• 0 18 32 48

• 0

300,  
v3.6.28.0

18

Reseed

Ctrl

LargerFonts\_On.reg ( Tweaks)

- "Playback at..." : "3:"
- "3:00" "1::" "1:00:00" 1
- "3:0" "1:0:0".
- "Playback at..." (
- )
- offline
- OnlineWorms ( Worms) WWP Aqua ( )
- W:A. land\*.dat
- User\SavedLevels
- WWP Aqua 256
- W:A 113
- IP- IP WormNET. , IP
- "Force IP address".
- PNG 96
- ; 112 ,
- W:A
- errorlog.txt.
- Host/Join "/v", "/ver", "/version"
- 10 host/join.
- " "
- ( . ).
- ( ).
- TestStuff – BattyRope. " "
- ( )
- BattyRope: "/batty". Rope Knocking ( )
- 150% Speed: "150", "/fast" "/speed". 50 75
- 50%
- TestStuff: "ts" "/test". BattyRope, Rope Knocking, the Indian Rope Trick
- ( skipwalking ( / / / ) ,
- ( ) Girder Radius Assist ( ,

```

        ).
        . TestStuff4
        : TestStuff3,
        ; TestStuff2,
        (
        360 ,
        ) Anti-lock Power (
        ,
        ).
    •
    •
        "water drops" (
        "water drops"
        "
    •
        Export Log
        "alien" glitch (
        87.138°,
        ,
        ).
    •
        ,
        (
        ,
        "
        " — . (
        ,
        .)
    
```

1. **wa://**  
 host/IP : **wa://host-or-ip?param1=value1&...&paramN=valueN.**

- **pass** password –
- **id** gameid – ID , WormNET.
- **scheme** –

peer-to-peer, scheme direct IP rope knocking.  
**WA.exe wa://?scheme=Pf ,**  
**WA.exe wa://host-or-IP?scheme=Pf .**

WormNET

scheme:

**AnythingGoes** - Pf,Be

**Team17** - Tf,LHorny,Pf,Wd,Be

**PartyTime** - Ba

**RopersHeaven** - Pf

:

a-z - 0 25,

<b>B</b>	<b>a-e</b>	.
<b>D</b>	<b>a-z x ...</b>	, .
<b>E</b>	(none)	( ).
<b>G</b>	<b>a-z x ...</b>	.
<b>L</b>	(text)	.
<b>P</b>	<b>a-k</b>	, 0, f -
<b>R</b>	<b>a-m</b> <b>a-m</b>	( ).
<b>S</b>	<b>a-...</b>	.
<b>T</b>	<b>a-f</b>	: 0= , 1= , 2= , 3= , 4= , 5=
<b>V</b>	<b>a-...</b>	" " , ...
<b>W</b>	<b>a-h</b>	1. ,